

DYNAMITE  
11

# RED SONJA<sup>®</sup>

SHE-DEVIL WITH A SWORD



#  
2011



*"Know, O Queen, of a time of great adventure, long after the oceans drank mighty Atlantis, in an age undreamt of..."*

*"...Hither came Red Sonja, a daughter of the wind-swept steppes of Hyrkania. In her time, a thief, a soldier, a mercenary, and, one day, a Queen. Blessed with unparalleled martial skill by the Red Goddess Scáthach, she strode the gleaming kingdoms of the Hyborian age, in search of her destiny."*

*"A destiny forged in fire. In blood. In steel." – The Lost Nemedian Chronicle*

# RED SONJA®

## SHE-DEVIL WITH A SWORD

### "THE CRIMSON WELL" Part 2 of 5

*The events in this story take place after the PROPHECY mini-series.*

story by **Brandon Jerwa**

pencils by **Sergio Fernandez Davila**

colors by **Inlight Studio**

letters by **Simon Bowland**

covers by **Lucio Parrillo**

edited by **Joseph Rybandt**

*based on the heroine created by Robert E. Howard*

executive editor - Red Sonja **Luke Lieberman**

*In memory of Arthur Lieberman*

*for more Red Sonja, visit **WWW.REDSONJA.COM***

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## THE SHADOW RANGE OF STYGIA

RED SONJA LIVES,  
MY MASTER. I MADE  
HASTE TO TRAVEL  
HERE, AND REPORT  
THIS TO YOU. I KNEW  
YOU WOULD BE  
PLEASED WITH MY  
EXPEDIENCE.

I AM GREATLY  
DISPLEASED WITH  
YOUR DESPERATE  
PREENING.  
SPEAK.

AS YOU  
WISH IT,  
GREAT  
DRACULA.

"RED SONJA IS IN THE  
MARKET CITY OF AECHHEYM,  
HELD PRISONER BY A GROUP  
OF BOUNTY HUNTERS.

"WHEN THEY ARRIVED, SHE SEEMED  
IN GOOD HEALTH. NOT LONG AFTER,  
SHE WAS...CHANGED, SOMEHOW,  
ALMOST IN THE WAY OF A DEMON.

"LATER, A THIRD  
PARTY ARRIVED.

DELIVER  
ALIVE TO US THE  
SHE-DEVIL, ALONG  
WITH THE DARK  
STRANGER WHOM  
SHE CALLS  
MASTER...

...AND  
THREE TIMES  
THE BOUNTY  
SHALL BE  
PAID.

"WHATEVER THE STRANGER'S ORIGIN,  
HIS MOTIVATION WAS NO MYSTERY."





I COULD RETURN TO AECEHYM THIS MINUTE, AND HIRE MY COUSINS TO KILL THE BANDITS AND ABDUCT SONJA.

YOUR HEART AND SOUL HAVE BEEN SOURED BY SICKENING AMBITION.

SIMPLY NAME YOUR BOUNTY, GREAT MASTER DRACULA--



I-I MEANT NO DISRESPECT. I SIMPLY THOUGHT--

YOU THOUGHT... WHAT?

THOUGHT ME SO BEREFT OF RESOURCES, THAT I WOULD REQUIRE YOUR KIN TO DO MY BIDDING?



PARDON... PLEASE PARDON M-M-ME, I'M SORRY--



I HAVE SEEN THE FUTURE WITH MINE OWN EYES. I HAVE TRAVELED BETWEEN TIME AND SPACE, THROUGH THE OPEN WOUNDS OF REALITY...

...BUT I HAVE NEVER LEARNED TO TOLERATE FAILURE. SOMEDAY, PERHAPS...



"...BUT NOT TODAY."



AECHEYM  
"THE GREAT MARKET"  
NORTHERN SHEM

THE NINTH DAY OF  
"THE SCARLET THRALL"

I APPRECIATE  
YOU ESCORTING ME,  
GOOD MAN DEVON.  
YOU AND YOUR  
FELLOW HUNTERS  
IMPRESS ME, AND I  
WISH TO REWARD  
YOUR EFFORT.

TRULY  
AN HONOR,  
NAKRA  
ZHAAL.

<UNDERLORD  
ZHAAL... ?>

<YES,  
THEY HAVE  
EARNED IT.>

THIS IS AN  
ANCIENT ELIXIR;  
VERY PRECIOUS,  
AND NOT TO BE  
WASTED.

ONE DEEP PULL  
FROM THIS FLASK  
SHOULD KEEP RED  
SONJA--OR ANYONE  
ELSE AFFLICTED  
WITH THE THIRST--  
IN CONTROL OF THE  
CONDITION FOR AT  
LEAST A DAY.

THAT COULD  
BE VERY  
HELPFUL--

DARROOONT DARROOONT DARROOONT





DARROOONT

DARROOONT

DARROOONT  
DARROOONT

LO, GOOD  
PEOPLE,  
AND  
BEHOLD!

THE AECHHEYM  
GALLERY IS PROUD  
TO RECEIVE LADY  
AMANDA, NEWLY-  
APPOINTED SISTER-  
MAGE OF VILDRI.

LADY AMANDA  
BRINGS WITH HER A  
RECENTLY-DISCOVERED  
ARTIFACT FROM TIMES  
LONG PAST. YOU CAN  
SEE IT FOR YOURSELVES  
'PON THE MORROW, IN  
THE GALLERY!

BID THE GOOD LADY  
AND HER TRAVELING  
ATTENDANTS A  
WARM WELCOME!



QUITE  
AN INTRODUCTION,  
DON'T YOU THINK?



ARE YOU  
UNWELL,  
FRIEND  
ZHAAL?

I AM...  
FINE.

A BIT...  
WEARY FROM  
MY TRAVELS,  
PERHAPS.



I WILL REST  
IN MY WAGON,  
OF COURSE.  
I'M SURE I'LL  
BE FINE, ONCE  
WE'RE AWAY.







"NOW, LET ME  
TELL YOU ABOUT  
THE BOTTLE."

KEEP CALM,  
MAJERE. NO NEED TO  
FRIGHTEN HER.

SONJA...  
WAKE UP,  
GIRL...

SONJA, IT'S  
LEON. PLEASE  
WAKE UP. I HAVE  
SOMETHING--

TSSSSSSSS!

AAAAH!

SONJA? DO  
YOU REMEMBER  
ME? LEON?

WE DON'T  
WANT TO HURT YOU.  
I HAVE SOMETHING  
HERE THAT CAN HELP  
YOU, BUT YOU HAVE  
TO LET ME NEAR.

MMNNNN.

IT'S ALL  
RIGHT, SONJA.  
PLEASE, TAKE  
A DRINK.

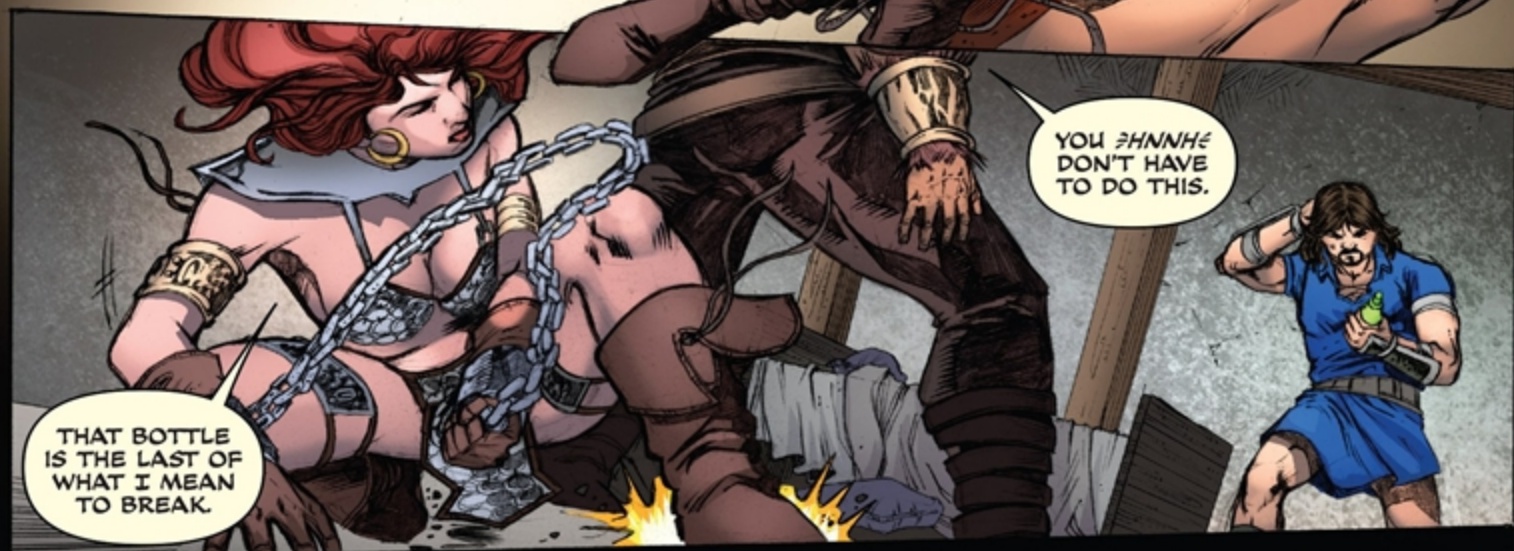














GET ME  
MY BLADE,  
AND A  
HORSE.

I'LL  
TAKE THAT  
POTION,  
TOO.

THINK  
THIS OVER,  
SONJA.

GO NOW,  
OR SO HELP  
ME--

WHU--?!

**SPLOSH**

RELEASE  
MY BROTHER  
NOW, WITCH!

IT'S CALLED A  
"TURNABOUT",  
SONJA.

I'M SURE  
YOU KNOW IT.

BACK ON THE  
LEASH YOU  
GO, LIKE THE  
DOG YOU--

LET IT BE,  
DEVON. SHE'S  
NO ANIMAL.

GET AWAY  
FROM ME!





MY BROTHER'S  
THE KIND ONE.  
DON'T CONFUSE  
THE TWO.

YOU'LL  
BOTH BLEED  
THE SAME.

WILL WE?  
I WONDER.  
LET'S FIND  
OUT.



DEVON!  
YOU'RE NOT  
HELPING.

YOU'RE NOT  
HELPING MUCH,  
EITHER. COME ON,  
THEN. GET TO  
YOUR FEET...

...AND IN  
THE NAME OF  
ALL THAT'S  
HOLY, LET ME  
SPEAK!



WHAT'S GOING ON  
HERE? GET HER OUT  
OF THOSE SHACKLES,  
AND LET'S GET ON  
WITH TELLING HER  
THE TRUTH!

GODS ABOVE, SHE  
MUST THINK WE'RE  
SAVAGES. IT'S  
EMBARRASSING.



"SET HER FREE AND  
LET'S RECONVENE IN  
THE MAIN CHAMBER.  
I'VE DARKENED IT,  
FOR HER SAFETY."

I NEED  
ANSWERS.  
NOW.

YOU'LL  
HAVE THEM IN  
A MOMENT,  
BUT FIRST...



...A PEACE  
OFFERING.







I HOPE  
IT'S A PEACE  
OFFERING IN  
YOUR EYES  
AS WELL.



THE CHOICE IS  
YOURS, RED SONJA:  
STAY HERE AND  
I'LL TELL YOU THE  
STORY, OR LEAVE  
WITH NO FEAR OF  
RETALIATION.



WHY SHOULD  
I CARE ABOUT  
YOUR STORY?



WELL, I BELIEVE  
I MAY BE ABLE TO  
HELP YOU FIND A CURE  
FOR YOUR RATHER...  
BLOODTHIRSTY  
ATTITUDE.

NOT A  
TEMPORARY  
ANTIDOTE;  
A CURE.



IF YOU PART WAYS  
WITH US, I MUST  
INSIST YOU LEAVE  
THIS POTION BEHIND.  
WE MAY YET NEED  
IT FOR ONE OF  
OUR OWN.



IS THAT THE  
WHOLE STORY,  
POL? THE NOBLE  
LEGEND OF THE  
BLACKMAILER  
HORSEMAN?

IN MY  
TELLING OF IT,  
THE BASTARD  
ENDS UP LOSING  
HIS HEAD.

THAT'S IT--





I'LL MAKE IT PLAIN. NAKRA ZHAAL WANTS YOU--AND THE BLOOD-FEEDER WHO TURNED YOU--AND WE INTEND TO BRING BOTH TO HIS DOOR.

ONCE WE'VE BEEN WELCOMED INSIDE, YOU CAN DO AS YOU'D LIKE. WE'LL BE CONCENTRATING ON TEARING ZHAAL'S LITTLE COVEN APART, PIECE BY PIECE.

WHEN WE'VE ACCOMPLISHED THAT, WE'D BE HAPPY TO ASSIST YOU IN CLAIMING SOME RETRIBUTION FOR YOURSELF.



YOU HAVE MY INTEREST, POL. LET'S HEAR THE DETAILS.



I IMPORE THEE, BLESSED SCÁTHACH...



...HEAR THY HUMBLE SERVANT'S PRAYER.





SCÁTHACH,  
MY GODDESS...

I SEEK  
YOUR  
WISDOM.

WHO  
SUMMONS  
ME?



PLEASE, MY  
GODDESS.



I AM LOST, BUT  
I PRAY THAT MY  
PROTECTOR WILL  
RECALL HER LOYAL  
SERVANT.

YOU...YOU  
ARE KNOWN  
TO ME,  
CHILD...





**YAAAAH!**

**YOU  
HAVE BEEN  
TAINTED!**

**MADE  
IMPURE IN THE  
EYES OF YOUR  
GODDESS!**



**GODDESS--!**

**SHUNNED  
BY YOUR  
PATRON DEITY,  
SONJA?**



**WE ARE MORE  
ALIKE THAN EVEN  
I KNEW. KINDRED  
SPIRITS, BOUND  
BY BLOOD AND  
SHADOW...**

**...AND POISED  
TO BECOME THE  
PROGENITORS  
OF THE WORLD  
THAT FOLLOWS  
THIS ONE.**



**DIE,  
DRACULA...**

**...DIE!**



**AAHH!**





JUST AFTER SUNDOWN  
ON THE NINTH DAY



JUST BEYOND  
THE THRESHOLD,  
EXOTIC PLEASURES  
AWAIT!

THE  
**CARNIVALE  
DE CARNALLE**  
IS ABOUT TO  
BEGIN!



COME  
ON! WE'RE  
ALREADY  
LATE!

AYE, BIG  
LAD! YOU  
CAN AID US,  
I KNOW IT.

WHAT IS IT?  
THE SHOW'S  
ABOUT TO  
START.





THAT'S  
EXACTLY MY  
DILEMMA.

THIS IS DRUSILLA;  
SHE'S A NEW DANCER HERE, AND  
A BIT BEHIND THE BELL TONIGHT.  
NO FAULT OF HER OWN, THAT. I'M  
HER NEGOTIATOR, Y'SEE, AND I WAS  
VISITING MY SISTER IN THE MEADOWS.  
SHE'S WITH CHILD, AND HER MAN'S  
A LOU. YOU KNOW THE KIND. SO,  
DRUSILLA'S LATE BECAUSE OF ME, AND  
I DON'T WANT HER IN TROUBLE--



THROUGH  
THERE,  
BUT MAKE  
HASTE.

BLESS  
YOU, GOOD  
SIR...!



JUST  
HER.

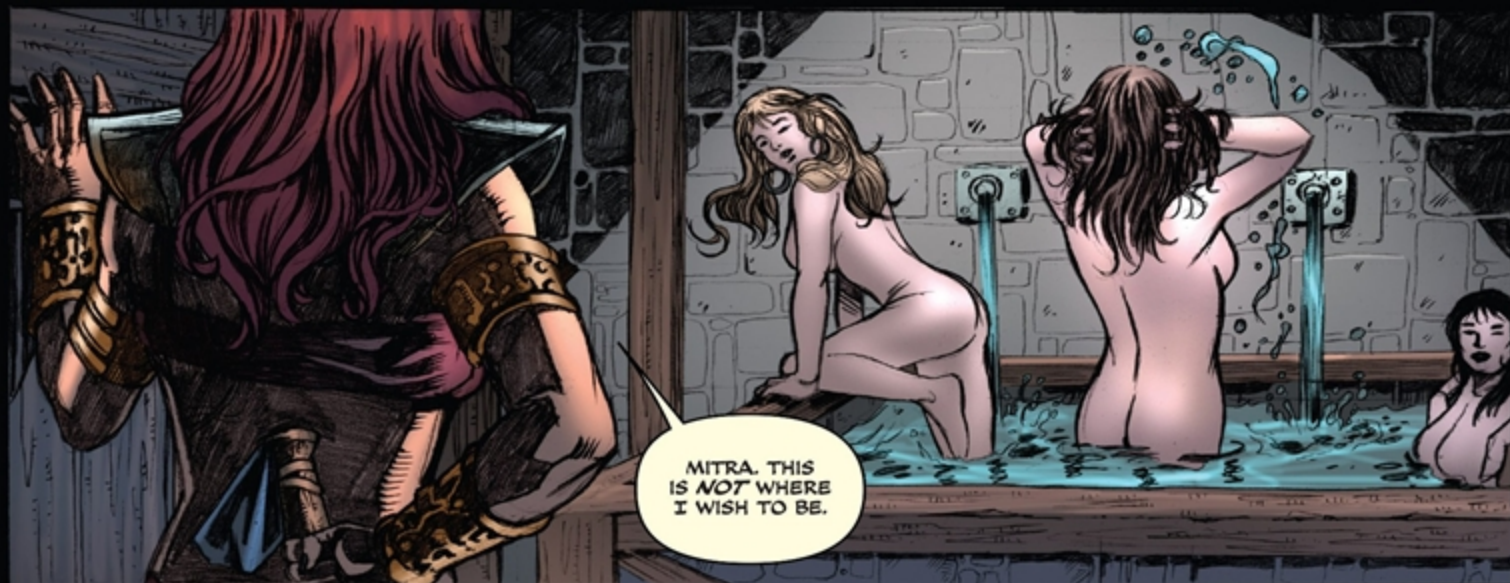
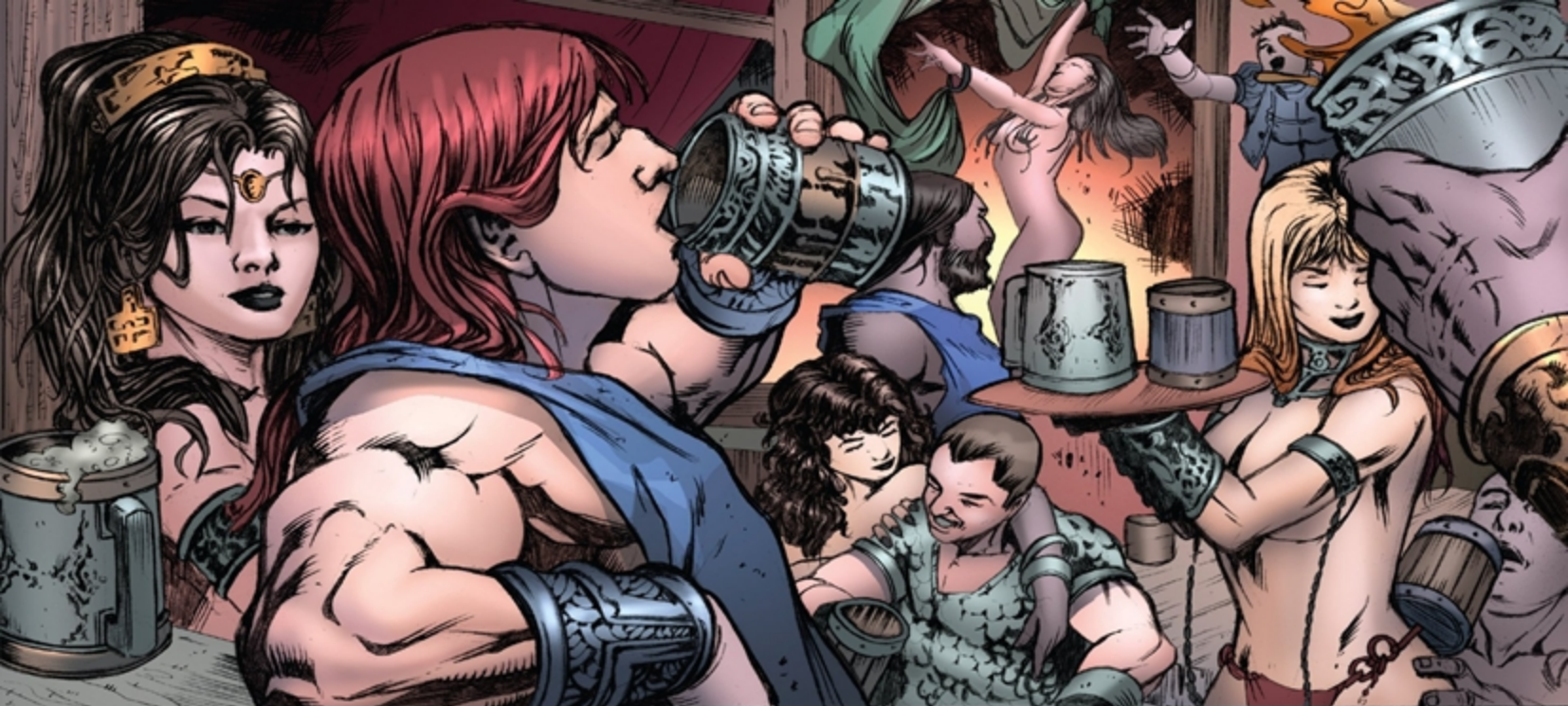
HMM?  
OH! YES, OF  
COURSE...













YOU'LL  
WANT TO  
STEP OUT  
NOW,  
LADIES.

SUIT  
YOURSELVES,  
THEN.

KSHRUNK









"I KNOW THAT SIGNAL. IT  
MEANS WE'VE GOT TROUBLE."

'Twas the middle-evening  
of the ninth day, O Queen,  
when that dark man and his  
ilk advanced upon Aecheym,  
riding out of the shadows  
of Stygia.

His approach would herald  
a furious storm of terror  
and bloodshed, and all the  
kingdoms would know his  
name before it ended.

This... was the  
coming of Dracula.

**TO BE CONTINUED!**



# DYNAMITE®

## IN THE NEWS - JUNE 2013

ARMY OF DARKNESS CROSS-OVER WITH HACK/SLASH, WRITTEN BY HACK/SLASH CREATOR TIM SEELEY!

SIX-ISSUE SERIES, COMING OUT JULY 2013!



Dynamite Entertainment is proud to announce that Cassie, the star of Tim Seeley's most famous creation, *Hack/Slash*, will be crossing-over with Ash from the *Army of Darkness*, in a new series written by *Hack/Slash* creator Tim Seeley! Featuring covers by Tim Seeley himself, his *Hack/Slash* co-creator Stefano Casello, the acclaimed Ben Templesmith, and a special cute cover by Ken Haeser, *Army of Darkness Vs. Hack/Slash #1* is not to be missed when it arrives in-stores and digitally this July 2013!

In *Army of Darkness Vs. Hack/Slash #1*, after the events of the *Hack/Slash* series, Cassie Hack is doing her best to live a normal life when a Deadite attack forces Cassie back into action. But she's not alone! Meet Cassie's new partner: Ashley J. Williams! Can the pair keep from killing each other long enough to quest for the stolen pages from the Book of the Dead? Will Ash get some sugar? Or will Cassie make him kiss it?

It's the horror mash-up that fans demanded!

"Besides being one of the inspirations for *Hack/Slash*, *Army of Darkness* has long been one of my all-time favorite films," says writer Tim Seeley. "Readers have been asking for Cassie and Ashley J. Williams to meet for as long as I've been making *Hack/Slash*, and we're finally going to give them what they want. There will be blood, boobs, baseball bats, and boomsticks."

Ash, the square-jawed protagonist of the *Army of Darkness* series, has frequently teamed-up with (or faced off against) beloved characters from throughout comics, film, literature, and real life. Best-selling crossover miniseries include *Marvel Zombies Vs. Army of Darkness*, *Danger Girl and the Army of Darkness*, *Prophecy* (alongside heroines like Vampirella and Red Sonja), and *Freddy Vs. Jason Vs. Ash*. Also, in over nine years of publication through Dynamite, the *Army of Darkness* series itself has hosted Darkman, H.P. Lovecraft's mad scientist Herbert West, and classic monsters like Dracula and Frankenstein. Ash even got patriotic when he met the president in the *Ash Saves Obama* storyline.

"It's a natural fit, putting *Army of Darkness* together with the ever-popular Cassie Hack," says Nick Barrucci. "And honestly, it's what the fans have asked for! Ash is the Crossover King, that perfect combination of badass and jester which makes for amazing, amusing comic book team-ups. And what better combo could there be, between a splatter movie hero and the ultimate Last Girl?"

*Hack/Slash* is a comic books series, created by writer/penciler Tim Seeley. The focus of the series is on a horror victim, Cassie, who strikes back at the monsters, known as "slashers", with Vlad, a disfigured "gentle giant" who frequently wears a gas mask.

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## NEXT ISSUE:



### ISSUE #3

Apollo and Starbuck face perils on their own! While Starbuck teams with a strangely familiar acquaintance, Apollo joins in humanity's last effort to overthrow the decades-old tyranny. Behold, the consequences of a reality where the *Battlestar Galactica* never existed, as the all-conquering Cylon Empire grinds humanity to dust!

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## FEATURED REVIEWS

### THE BLACK BAT #1

(Geeks of Doom):  
"GRAB THIS BOOK!!! I can understand you're hesitations - it's not a character on the level of The Shadow, The Green Hornet, or even The Spider, but what it is, most importantly, is a fantastic comic."

### THE BLACK BAT #1

(Bleeding Cool):  
"It selects the best elements from the past Black Bat character and takes them for a spin to see what kind of attention it can still attract."

### DAMSELS: MERMAIDS #1

(Comic Hype):  
"This book has some fantastic dialog, a good mix of characters and personalities, unexpected turns, and even some mythology. I have no doubt that this book will surprise you as it did me."

### GAME OF THRONES #14

(MTV Geek):  
"The characterizations remain faithful to the book and the artwork is quite striking. If you want to know why everyone is talking about the TV series, then this issue of Game of Thrones is a good place to start."

### THE SPIDER #11

(Unleash the Fanboy):  
"The Spider #11 is the best this creative duo has delivered, and I am absolutely thrilled to see where this is all going."

### DARK SHADOWS: YEAR ONE #1

(Comic Book Therapy):  
"This series should easily please Dark Shadows fans. As someone whose knowledge of Dark Shadows is based on the recent movie and a few episodes of the TV show, it seems to fit in perfectly with the latter's style. There's enough here to appease the old fans

and an interesting story to draw in new readers."

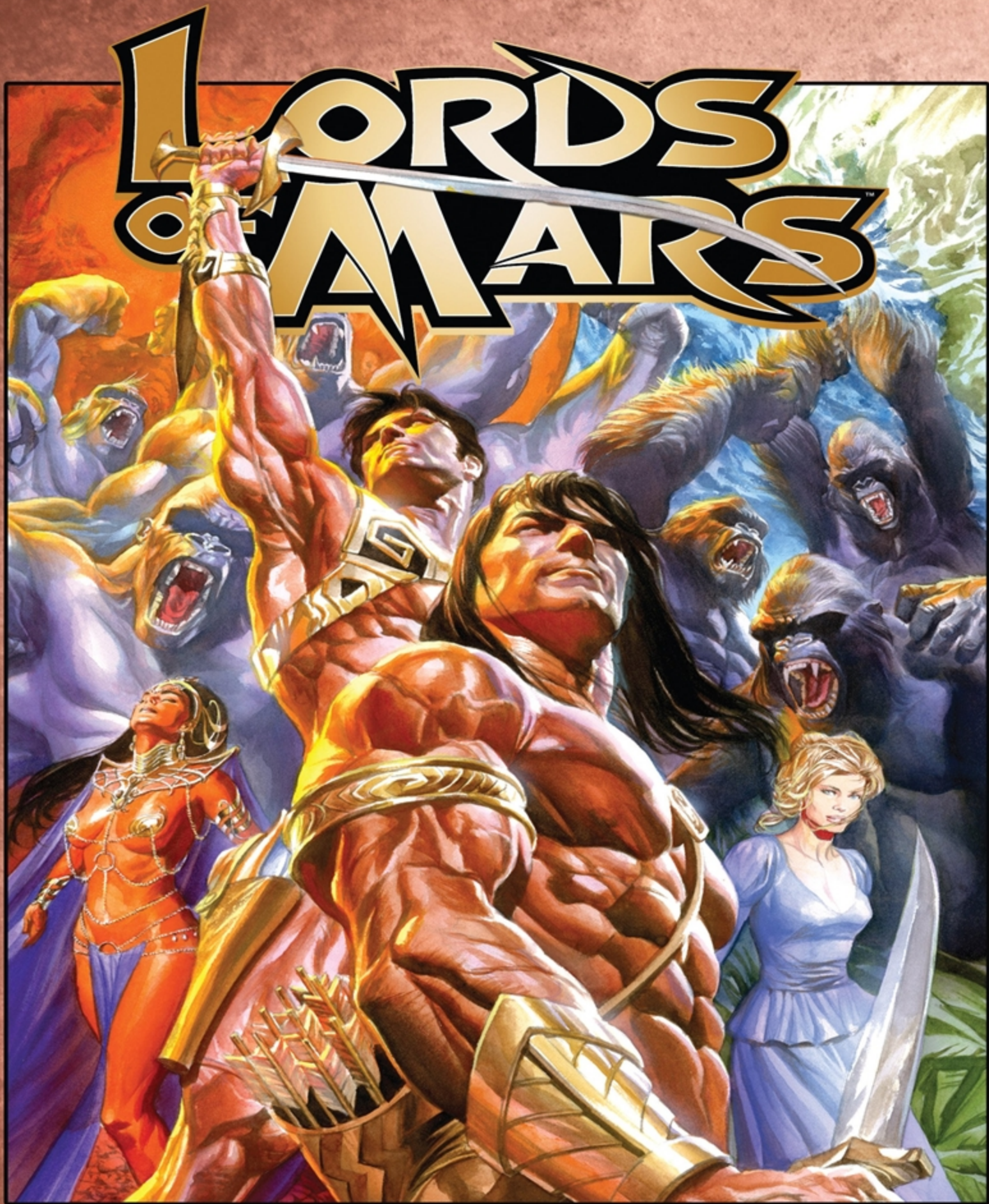
### DARK SHADOWS: YEAR ONE #1

(Unleash the Fanboy):  
"When it comes to putting the words into physicality, Guiu Vilanova lends his talent to the artistic side of things. His pencil work relies on heavy shadows combined with well-structured designs to sell its authenticity. He literally sets the proverbial mood as this specific journey gets underway."

### DARK SHADOWS: YEAR ONE #1

(Sci Fi Pulse):  
"This is an open door to the cult favorite that will initiate virgin readers and satisfy long term fans. You should enter before the door disappears!"





**STARRING JOHN CARTER AND TARZAN!**

**Written by ARVID NELSON art by ROBERTO CASTRO**

**Covers by ALEX ROSS, FRANCESCO FRANCAVILLA, & DAN PANOSIAN**

**Subscription cover by ARDIAN SYAF**

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AN INTERVIEW WITH

# LORDS OF MARS

WRITER ARVID NELSON

**You've already worked in both the *Warlord of Mars* and *Lord of the Jungle* universes. What were those projects / storylines, and what did you enjoy about working on them?**

Writing *Warlord of Mars* and *Lord of the Jungle* has been one of the greatest thrills of my career as a writer. From the beginning, Nicky, Joe and I were committed to doing the adaptations the "right" way, as close to the spirit of the originals as possible. We only made changes where we felt they were absolutely necessary. Otherwise, we let the stories tell themselves, in all their unabashed, pulpy glory!

**When Dynamite first contacted you about working on the *Lords of Mars* crossover, what were your thoughts on bringing together the two iconic characters?**

It's funny – Nicky, Joe and I all had the idea for a *Warlord/Jungle* crossover independently, at the same time. For *Lords of Mars*, I want to tell an epic story, one that takes place on Mars and on Earth, one that involves a sweeping arc of time and space, one that tears the characters apart and brings them back together again. Intrigue, action, romance, suspense – everything. I'll let readers be the judge of how well I succeed!

**What do you see as the main differences and similarities between Tarzan and John Carter?**

John Carter is more comfortable around human beings than Tarzan. He's more of a leader, but he's most in his element in times of conflict, as opposed to the backstabbing and intrigue of "peacetime". Tarzan is more a force of nature. In terms of raw strength and agility, no one can match him, but he's not fully in control of himself – he's like the Hulk in that when he loses it, he loses it.

**Will either Dejah Thoris or Jane Porter play a significant role in the *Lords of Mars* storyline?**

Absolutely. Both of them, yes. Jane will be more central to the story, but Dejah's going to play a critical role, too.

**Should we anticipate any other significant characters from either mythos to appear in the *Lords of Mars* series?**

John Carter's past conflicts uniting Mars are going to come back to haunt him... and Tarzan. More than that, I dare not say. You'll just have to read the story!

**What themes / character elements do you want to explore in *Lords of Mars*?**

Tarzan's relationship with Jane has always fascinated me. For all of Tarzan's amazing abilities, he's quite innocent and vulnerable. So Jane is his big sister as much as his wife. And, of course, Tarzan's reconciliation with John Carter will be the fulcrum of the series. It's gonna be a bumpy ride!

**Would you consider *Lords of Mars* a good jumping-on point for new readers?**

It's a great jumping-on point. In fact, I always go out of my way to make sure new readers are never at a loss, regardless of where we are in a series. But people who are following *Warlord of Mars* and *Lord of the Jungle* will get a lot out of the series, too. I don't think anyone does contemporary pulp fiction like Dynamite. If you're reading *The Green Hornet*, *The Shadow*, *Red Sonja* or any of Dynamite's titles, I hope you'll get a big kick out of *Lords of Mars*.







# LADY RAWHIDE

## IS BACK!

WRITTEN BY **ERIC TRAUTMANN** ART BY **MILTON ESTEVAM**  
COVERS BY **JOSEPH MICHAEL LINSNER**

### AN INTERVIEW WITH LADY RAWHIDE WRITER ERIC TRAUTMANN

When Dynamite first contacted you about working on the *Lady Rawhide* project, what were your thoughts on bringing back the iconic female Western character?

I thought it sounded like fun, both because I remember enjoying the character's exploits back in my misspent youth, and I rarely (i.e. never) get to work in the Western genre. That all seemed like a recipe for a fun project.

You're no stranger to working with strong female characters, like Red Sonja and Vampirella. How does writing *Lady Rawhide* compare to writing these other two established properties?

It's like any other character I write—I try to figure out what makes the character tick, and write that character as honestly as I can. The process never really changes (though, because we're dealing with characters in the "Mythic" Mexico, my normal research pattern has been cast aside. Historical accuracy is less important than setting the proper mood and tone).

"My" Vampirella was always driven by a desire to put her past behind her. That was the engine that moved her forward, aggressively. With Sonja, she's definitely always looking out for herself. She's a thrill-seeker and a renegade, largely because of a deeply-repressed anger (which often comes directly into conflict with her strong tendency toward loyalty). The best Sonja stories are, at their core, caper tales.

*Lady Rawhide* is somewhat similar to Sonja—she's a thief, a bandit, a rogue. But *Lady Rawhide* exists in a time and place where, as a woman, society has strictly defined what her behavior should be. The vigilante, Robin Hood-esque actions she undertakes subvert that, and her overtly flamboyant costuming act as a rejection of those social conventions. I think that, her desire to avenge her brother aside, she's driven by a desire to control her environment, on her terms, and society's encumbrances be damned.

Who are the supporting cast members of *Lady Rawhide*?

In "Sisters of the White Rose," the main supporting players are the Sisters themselves: an all-female team of outlaws who may have been inspired by the actions of Zorro and *Lady Rawhide*, but their methods are considerably more ruthless and violent. *Lady Rawhide* will find herself sympathizing with their aims, but appalled by their methods.

In addition, there's a handsome, stalwart army captain, Reyes, who also has sympathies for *Lady Rawhide*, but his duty will drive him to pursue and apprehend her.

And then, of course, are the usual suspects in such a story: A corrupt governor, a deadly bounty hunter, and a cartel of rail and silver interests from America.

Had you been familiar with *Lady Rawhide* prior to taking on the new project? Were previous appearances influences on your work?

I ran a small comic shop in my hometown when the Topps books came out, and *Lady Rawhide* was one of my favorites. It was good fun, and I preferred the "cuter" look to the character, rather than the "bad girls" that were in vogue at the time.

I want to capture that sense of fun—this isn't a grim, gritty book; it's pulpy, swashbuckling fun at heart. So, I hope I'm paying homage to those influences, yes.

The Old West is largely a territory populated by rugged heroes, but *Lady Rawhide* stands out as one of the few iconic heroines. How do gender roles affect the way you craft the stories?

I may be too close to that to answer well. Like I said, I try to write each character honestly, and in this setting, gender roles are pretty clearly defined, and our heroine stands in direct opposition to those roles. So, that will have an impact on how I write her, certainly.

I suppose I have generated some small reputation as a writer who writes strong female characters, but I maintain that's because the characters are just that: strong. Red Sonja will never simmer or back down. Vampirella will never admit defeat. *Lady Rawhide* will never turn her back on someone in need. My job is to make sure that I'm delivering the most authentic take on the characters I'm capable of, and not betray those kinds of fundamental, core elements.

Would you consider *Lady Rawhide* a good jumping-on point for new readers?

I certainly hope it is. There's enough backstory seeded into issue #1 so the new reader should have a good handle on the character, without being particularly continuity-heavy. My own *Flash Gordon: Zeitgeist* #1 would be a decent touchstone, I think, or Mark Waid's take on *Green Hornet*.

**LADY RAWHIDE #1 OF 5 IN STORES AUGUST 2013!**

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